

# Because...

Movement No. I & II: Because/Rush

composed by Mike Jackson  
transcribed by Hunter Davis

♩ = 92

10

A

8

B

9

28

29

Musical staff 1: Introduction with rests for 10, 8, and 9 measures.

30 **C** ♩ = 164

34 **D** center.

35 36 37

r L ... r L ... r ... L R

*mf*

Musical staff 2: Section C and D with drum notation and dynamics.

38 **E**

39 40 41 42 43

... r ... L R r L l l r L l l r r L l l r L l l r l r l r l r L l l r L l l r l ...

Musical staff 3: Section E with drum notation and dynamics.

43

44 45 46 47 48

R l ... r r r L l l r L l l r l ... R l ... r r L R ... L R

*f* *mf* *f* *mf*

Musical staff 4: Section F with drum notation and dynamics.

47

48 49 50 51 52 53 54 55

L R ... l r l r l r L l l r L l l r L R r L l l r l l r L R l r l r l R l r l r l R L

*mp* *mf*

Musical staff 5: Section G with drum notation and dynamics.

51 52 53 54 55

center to edge. edge.

R l r r L r l l R l r r L r l l R L R L R r r ...

*p*

Musical staff 6: Section H with drum notation and dynamics.

56 **F**

57 58 59 60

edge to center. R on L's.

r l l l r l l l r l l l r l r l R L ... r l r r ...

*f* *p* *f*

Musical staff 7: Section I with drum notation and dynamics.

61 62 63 64 65 66

edge to center. center to edge. edge. center to edge. **G**

r l ... R L R r r r r R r l r L r r r ... r

*p* *f* *p* *fp* *f* *p*

Musical staff 8: Section J with drum notation and dynamics.

70 **H**

71 72 73 74

edge to center.

R L l R L l r L r l r r L R R L R L l R L l r L r l r r L R R L

*f* *f*

Musical staff 9: Section K with drum notation and dynamics.

75 *edge to center.* **J** *edge to center.* 76 77 78 79 80 *edge.*

*f* *p* *f* *mp*

*r l ...* *R l r r L r l l R* *l r l ...*

81 *edge to center.* 82 83 84 9

*f* *p* *f*

*r l ...* *R L ...*

85 **K** 86 87 88 89 90 *center to edge.*

*p* *f* *p* *pp*

*r ... r l l l r L l l r ... r l l l r l l l R ...*

91 **L** 93 **M** 99 **N** 109 **O** *edge to center.* *R on L's.*

*p* *f* *p* *f*

*r l ... R l R ...*

118 119 120 121 122 123 124 *edge to center.* **P**

*p* *f* *p* *f* *fp* *f*

*r l l ... R r l R ... r l l ... R l R l R ... R L r l l r l ... R L*

125 **Q** *Center.* 132 133 134 135 136 137 138

*f* *fp*

*R r l r l r L r l r L R l ... R L R l l ... r l r L L R l ...*

138 139 140 141 142 143 144 *edge to center.* **R**

*f* *fp* *f* *p* *f*

*R l l ... R l r l R l ... R L R l ... R r l ... R*

145 **S** 154 155 156 157 158 159

*f* *p* *f* *fp* *f* *p* *f*

*R ... r l r l r l r l r l R L R l ... R L ... r r r L R l ... R*

159 160 161 162 163 164 165 166 **T**

*fp* *f* *fp* *f* *f*

*L r l ... R R l ... r l ... R l ...*

163 164 165 166 167 168

*p* *f* *fp* *ff*

*R L l ... r l ... R L R l ... R R L ...*

168 *>* *3* *>* *>* *>* *>* 169 *>* *>* *5* *>* *>* *>* *>* 170 *>* *5* *>* *>* *>* *>* 171 *^* *^* *^* *>* 172 *3* *3* *>* 173 *U* *>* *^* *>* *3*

*R L R L R R L R L R L R R L R L R L R L R ... L R l ... r L R l r r L R R l ...*

174 *3* *>* *>* 175 *^* *>* *>* 176 *^* *5* *>* *5* *177* *4:3* *>* *4:3* *>* *4:3* *>* *4:3* 178 *>* *^* *>*

*r L R l r r L R R l r r L L R l r l r l R l r r L r l l R l r r L r l l R L R L*